

Key Issue	Success Criteria	Strategies, Activities & Timescale	People Involved	Cost & Resources	Monitoring, Evaluation & Review
To add in other topics and key issues into planning of 'Teach Computing.' These include online safety and strands of PSHE.	Children will have a full broad and balanced curriculum with computer science, IT, digital literacy and online safety.	• Link Project Evolve strands into long term plan • Check the computing policy and work with the lead to link safeguarding topics into policy. • 'Be Internet Legends' games for online safety incorporated into the long term plan • Introduce J2 into EYFS and KS1 planning	CR HS (safeguarding / PSHCE lead)	£0	CR to complete new long term plans by Summer 2023 Monitor that these are being used in computing or PSHCE sessions.
To make sure that classes have allocated computing time on their class time tables if 'unplugged' session or a session for appropriate resources	Classes will have access to the hardware needed at the time needed to be able to teach their session.	• Make a timetable for all ipads, computers and laptops • Provide hardware when needed to teach using physical devices such as Micro:Bits and Crumble controllers.	C. Roe	£0 £0 if can be loaned from 'Teach Computing' central hub.	CR to create whole school timetable by Summer 2023 and use this to drop in on sessions being taught.
Evidencing of work – saving, recording, screenshots- and feedback	Children will be able to save evidence of their work in a safe area when they can annotate with text, voice or video to explain how they have completed the task.	• Look into getting Seesaw for the evidence of work or experiment with alternative ways of showing progress e.g. print screen / snipping tool and editing documents.	C.Roe	Seesaw free version https://web.seesaw.me/	CR to pilot using Seesaw and roll out to other staff once it has been shown to be effective.